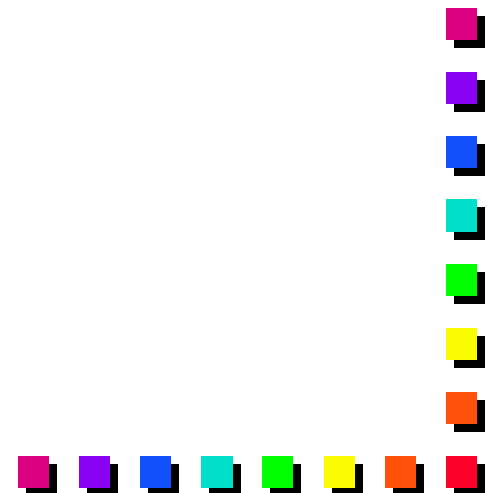




Dividing and Conquering Those Lingering Bugs - or - Organize Your Socks!

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Finding a Pair of Socks



- Look at your socks. Are they in a drawer? What's in there? Do you have socks that you'll never wear?
- All the "extra" socks that you need to go through every day get in the way of finding a GOOD pair of socks, slowing you down and making you less EFFICIENT.



Step 1 - Assessment



- Where are the socks?
- What do you have?
 - Nice, neat pairs of socks
 - Singles
 - Socks with holes
 - Sock you wouldn't be caught dead in
 - Dirty socks
 - Old ticket stubs, keys, knick knacks



Step 2 - Planning



- Decide which socks to keep
- Decide what to do with the remaining socks...
 - Put aside singles for 6 months; if you don't find the match, throw it away.
 - Sew or darn socks with holes
 - Throw out socks from high school
 - Wash the dirty socks
 - Give away psychedelic socks



Step 3 - Infrastructure



- Get a sock drawer
 - Buy one (or more!)
 - Build them yourself
- You may want several drawers for different type of socks, depending on your plan.
- Buy a needle and thread
- Gas up the car



Step 4 - Execution



- Put aside the "keepers"
- Find a place for the singles
- Learn to sew and schedule time to repair socks
 - ... or throw them away and buy new ones
- Put dirty socks in the wash
 - Then fold them and put them away!
- Schedule trip to the thrift shop



Step 5 - Celebration



- You did it!
- Revel in the feeling
- Feel the endorphins
- Commit to perpetuation
- Celebrate!



Now, what about those bugs?



- Do you have a database?
- Problems with a disorganized or overstuffed database
 - Inefficiency
 - Morale
 - Tracking and Reporting
 - Space (disk space, backups, reports)
 - Finding the diamonds



Step 1 - Assessment



- What's the vision?
- What's the goal?
- Where are the bugs?
- What do you have?
 - Old ones
 - New ones
 - Enhancement requests
 - New functionality
 - Process issues
 - Suggestions
 - Duplicates
 - Reminders
 - Fixed bugs
 - Bugs on unsupported products
 - Unprioritized bugs



Step 2 - Planning



- Break the problem into chunks.
- This is usually based on:
 - Age
 - Status
 - Type of problem
 - Release
 - Product
 - Priority
 - Areas of expertise



Step 2 - Planning (cont.)



- Decide what needs to be kept. Make sure these are not eliminated.
 - Example: bugs reported in last 6 months
 - Be honest
 - Be realistic based on the resources you want to expend on this effort
 - Rule of thumb: On average, one engineer can fix one software bug in one week.
 - Estimate your costs from this number



Step 2 - Planning (cont.)



- Chunk the remaining bugs
- Are there chunks that will be easy to eliminate?
 - Examples:
 - Products that are no longer supported.
 - Low priority problems over 2 years old.
 - Duplicates.
 - One-time crashes that are over a year old.
 - Internally-found problems over 18 months.



Step 2 - Planning (cont.)



- Fit every problem into a category
- Associate an action with each category
- Do this with the buy-in of affected groups such as
 - Customer Support
 - Software Test
 - Documentation



Step 2 - Planning (cont.)



- Examples of actions:
 - Close
 - Review with Support before closing
 - Reproduce in the current release*
 - Assign to maintenance group
 - Commit to a maintenance release
 - Assign to engineers (only if the assignment includes a committed timeframe and resources)



Step 3 - Infrastructure



- Database structure
- Categories
 - Update if necessary to reflect Plan
- Access to database and functions
- Assignment of resources
 - Goals and incentives
 - Is training necessary?
- Relationships and buy-in
 - Sharing the plan



Step 4 - Execution



- Communicate vision and goals
 - Include interim goals
- Assign resources
 - Make sure people have proper skill sets
 - Train as necessary
 - Put incentive and reward system in place
- Gain cooperation of affected groups
- "Mass update" DB if appropriate



Step 4 - Execution (cont.)



- Monitor progress against plan
- Communicate progress
 - Charts
 - Reports
- Checkpoint plan at regular intervals
 - At least once every quarter



Step 5 - Celebration



- Celebrate as each milestone is met
- Celebrate successful run rates for 6 months or a year.
- The job is never done
- Set and communicate goals for continued control
 - Bug Count vs. Average Age



Real-Life Examples - 1



- >2000 Problems Reduced to 600
 - Obsolete products eliminated
 - Problems older than 12 months closed with Customer Support approval
 - Development "blitz"es
 - Reproduce problems in current version of software, or close them if fixed
 - Hired dedicated staff
 - Senior-Level Engineers



Real-Life Examples - 2



- 1200 Problems Reduced to 400
 - Obsolete products eliminated
 - Older low priority problems closed as "Will Not Fix" w/Cust. Support approval
 - Engineers focused on fixing PRs ("blitz")
 - Non-defect problem reports such as Enhancements were separated out
 - Hired dedicated staff
 - Third Party w/product expertise



Help and Ideas



- Eliminate PRs on unsupported products
 - And/Or categorize them as "known problems that will not be fixed"
- Eliminate PRs on unsupported releases
 - May reproduce on the current release and update the PR or close as fixed



Evaluate Your Data



■ PRIORITY

Urgent

High

Normal

Low

Enhancements

■ ACTION

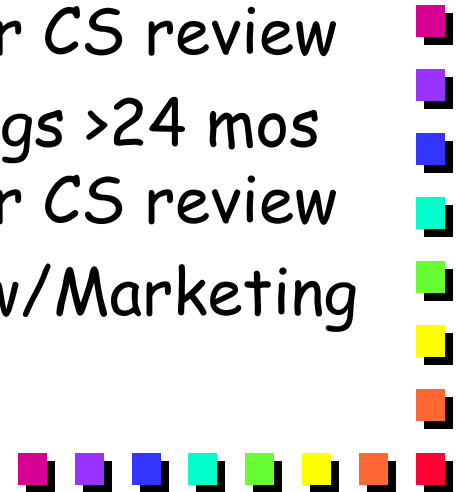
■ Always leave Open

■ Re-evaluate bugs
over 6 months old

■ Close bugs >12 mos
old after CS review

■ Close bugs >24 mos
old after CS review

■ Review w/Marketing



Categorize Non-Defects



- Enhancement Requests
 - Evaluate during product planning
- Open for Information/Tracking purposes
 - Evaluate at regular intervals (6 months)
- Internal Infrastructure Issues
 - Evaluate at regular intervals (6 months)



Categorize Defects

Internal and External are Treated the Same



- Urgent
 - Close in 1 month; update every week
- High
 - Close in 8 months; update every release
- Normal
 - Close in 12 months; update every release
- Low
 - Close in 16 months; update every release



Communication to Customers



- Customers can take good news and they can take bad news. But they can't take NO NEWS!
- Use this process as an asset
- Get back to customers sooner
- Use customers as a partner
- Reverse your decisions if necessary
 - Use customer feedback



Status Quo Systems



- Ideally, you should be able to evaluate and assess a problem when it arrives
- Determine a static run rate using input and output bug rates.
 - Barry's un-validated rule of bugs...
- Count on increased efficiency
- Monitor the system, report monthly, quarterly, annually.



Helpful Hints



- "Someday" bugs
- A word on milestones
 - The garage and heavy lifting
- Communicate, communicate
 - The 2 rules of communication



Other Information



- Web site for lost socks:
<http://www.hoosiertimes.com/cgi-bin/socks>

